Attachment 1

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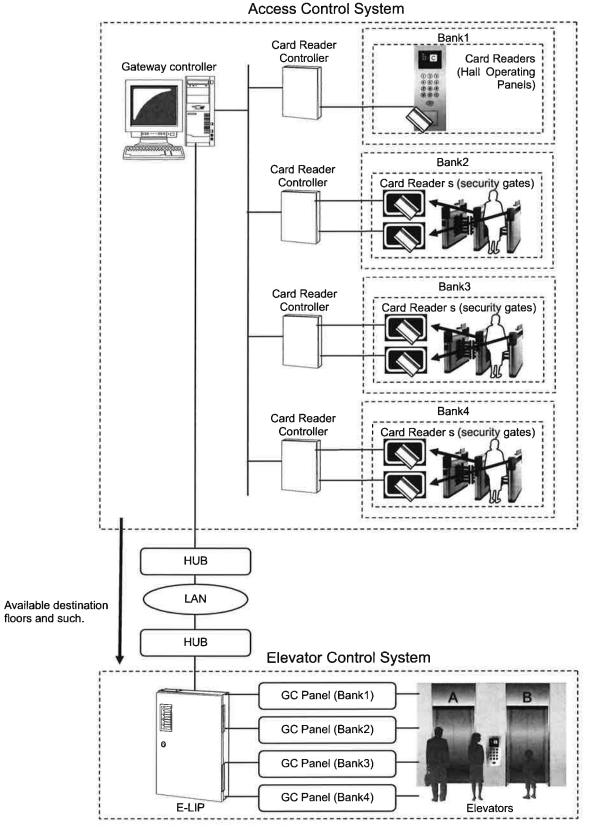
SALES DATA S-8-K4.1-E CONFIDENTIAL

Specification of Communication between E-LIP and Access Control System (*E-LIP: <u>E</u>levator <u>Link Interface Processor</u>)

Mitsubishi Electric Corporation

1. Outline

This document describes the communication interface of E-LIP controller (called E-LIP hereinafter) with access control system (by local) in Destination Control System linked with a security system.



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[Physical layer]

Ethernet

Transmission medium: 100BASE-Tx

[Protocol]

TCP/IP protocol

[Communication activity]

Access control system transmits data, such as available destination floors, to E-LIP.

E-LIP only receives the data and does not transmit response data.

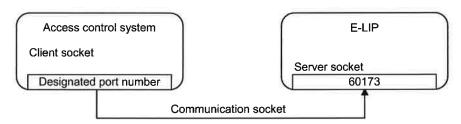
If received data is improper, E-LIP discards the data.

2. Communication port

2.1 Socket connection configuration

Server port number (E-LIP) \$60173

Client port number (Access control system) Port number designated by access control system



2.2 Socket connection

- (1) Access control system connects a socket when transmitting data. When no data is transmitted for 30 minutes, the system disconnects the socket. So transmitting the healthy check data (3.4.(2)) is needed for continuing to connect the socket. Need to send the healthy check data within 30 minutes, from the last data. *
- (2) E-LIP does not support multiple socket connections. Mutiple controllers of access control system can not directly connect with E-LIP, so access control system should have ONE gateway controller between E-LIP and multiple controllers.
- (3) E-LIP does not monitor the connection status of the socket.

*Socket communication flow. E-LIP Access control system Socket connected SYN (established) For the first time DATA Don't close connection DATA DATA For establish connection at any time, send the health check data 30 min. has passed within 30 minutes. from the last data.

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3. Communication format

3.1 Notation rules for data types

Definition of the data types described in this section is as follows.

Data type	Description	Range
CHAR	Character data type	0x00, 0x20 to 0x7F Refer to the "ASCII Code Table" of the end of this document.
BYTE	1-byte numeric value type (unsigned)	0x00 to 0xFF
CHAR(n)	Character string type (fixed length) It means a character string corresponding to designated digits (n).	0x00, 0x20 to 0x7F (Refer to ASCII Code Table) * n Refer to the" ASCII Code Table" of the end of this document.
BYTE(n)	1-byte numeric value type (unsigned) array It means a numeric string corresponding to designated digits (n).	0x00 to 0xFF * n

3.2 Overall structure

The general structure of communication format is divided into the communication header and communication data.

Communication header	Communication data
(4 bytes)	(4 or 12 bytes)

Item	Data type	Explanation
Communication header	Described later	Header area such as data length
Communication data	Described later	Data area such as destination floors

3.3 Structure of communication header

The structure of the communication header is as follows.

Data length	Version	Reserve
(1 byte)	(1 byte)	(2 bytes)

Item	Data type	Explanation	
Data length	BYTE	Byte size of the communication data*	
Version	CHAR	"A" (fixed)	
Reserve	BYTE (2)	0x00 0x00 (fixed)	

In case of automatic registration, data length is 0x0C. In case of manual registration, data length is 0x4C. In case of healthy check, data length is 0x04.

3.4 Structure of communication data

The structure of the communication data is as follows.

(1) In case of automatic registration

Command (1 byte)	Swiped card reader number (4 bytes)		Destination floor (3 bytes)	Door Opening (1 byte)
Attribution (1 byte)	Sequence number (1 byte)	Reserve (1 bytes)		

Item	Data type	Explanation
Command	BYTE	0x10 (fixed)
Swiped card reader number	CHAR (4)	"0001" to "0255"
Destination floor	CHAR (3)	"001" to "255" (Building Floor Name*)
Door opening	CHAR	"1": Front side, "2": Rear side, "3": Both-side
Attribution	CHAR	"0": General, "1": Handicapped person, "2": VIP
Sequence number	BYTE	0x00 to 0xFF
Reserve	BYTE (1)	0x00 (fixed)

^{* &#}x27;Building floor' may differ from the actual floor name. The bottom floor in a building is always 'Building floor 001'

(2) In case of manual registration

Command (1 byte)		reader number bytes)	Accesible Floors (64 bytes)		
		Accesible Floors			
Attribution	Sequence number	Res	serve		
(1 byte)	(1 byte)	(5 b	ytes)		

Item	Data type	Explanation
Command	BYTE	0x20(fixed)
Swiped card reader number	CHAR(4)	"0001" to"0255"
Accesible Floors	BYTE(64)	Refer to the following Structure of "Accesible Floors" Data.
Attribution	CHAR	"0": General, "1": Handicapped person, "2": VIP
Sequence number	BYTE	0x00 to 0xFF
Reserve	BYTE(5)	0x00(fixed)

The Structure of "Accesible Floors" Data

						4		
NO	D 7	D 6	D 5	D 4	D 3	D 2	D 1	D O
1	4th Build	4th Building Floor 3rd Buil		ing Floor	2nd Build	ling Floor	1st Buildir	ng Floor(*)
2	81	8th 7t		th	6th		5th	
3	12	12th 11th		th	10th		9	th
4	16	6th 15th		14	lth	13th		
8		*		# # # # # # # # # # # # # # # # # # #				
		3 4		4			1	3
8			3		K		()	•
6 1	244	4th	243rd		242	2nd	24	1st
62	248	248th		247th		6th	24	5th
63	252	nd?	251st		25	0th	24	9th
64	_ (0	00)	255th		25	4th	25	3rd

Building Floor Data

D (High)	D(L)	explanation
0	0	Not accessible
0	1	Accessible to only front side door
1	0	Accessible to only rear side door
1	1	Accessible to both side door

^{* &#}x27;Building floor' may differ from the actual floor name. The bottom floor in a building is always '1st Building floor'

(3) The healthy check data

Command	Reserve
(1 byte)	(3 bytes)

ltem	Data type	Explanation
Command	BYTE	0x11 (fixed)
Reserve	BYTE (3)	0x00 0x00 0x00(fixed)

Need to send the healthy check data within 30 minutes, from the last data.

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3.5 Example of packet data

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The example of the packet data is as follows.
   <Example1> Swiped card reader number : No. 3
                                                    (0003)
               Accesible floors : 1st Floor, 4th Floor, 8th Floor, 10th Floor (All is only front side.)
                                               64 bytes (Accesible Floors)
   <Packet dump> [HEX: 80 bytes]
       Captured data:
         4C 41 00 00 20 30 30 30 33 41 40 04 00 00 - - - 00 00 30 00 00 00 00 00
                                           80 bytes
       Communication header:
         Data length BYTE (1): 4C
                                                     [76 (0x4c)] ----- Byte size of the communication data
         Version
                       CHAR (1): 41
                                                     ["A" (0x41) fixed] — Refer to ASCII Code Table
         Reserve
                       BYTE (2): 00 00
                                                     [fixed]
       Communication data:
         Command
                       BYTE (1): 20
                                                     [fixed]
         Card reader CHAR (4): 30 30 30 33
                                                     ["0003"] ----
                                                                        --- Refer to ASCII Code Table
         Accesible floor: 1st, 4th, 8th, 10th (All is only front side)
               D7 D6 D5 D4 D3 D2 D1 D0
         No. 1
                0\ 1\ 0\ 0\ 0\ 0\ 1\ \to\ 0x41
         No. 2
              0 \ 1 \ 0 \ 0 \ 0 \ 0 \ 0 \ \rightarrow \ 0x40
               0 \ 0 \ 0 \ 0 \ 0 \ 1 \ 0 \ 0 \ \rightarrow \ 0x04
         No. 3
         The others are 0x00.
         Attribution CHAR (1): 30
                                                     ["0" General] ----- Refer to ASCII Code Table
         Seg number
                       BYTE (1): 00
                                                    ["0" 0x00 to 0xFF] Increase per a packet sending
         Reserve
                       BYTE (5): 00 00 00 00 00 00 [(fixed)]
```

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<Example2> The healthy check

<Packet dump> [HEX: 8 bytes]

Captured data:

04 41 00 00 11 00 00 00

Communication header:

Data length BYTE (1): 04 [4 (0x04)]------Byte size of the communication data Version CHAR (1): 41 ["A" (0x41) fixed] -------- Refer to ASCII Code Table

Reserve BYTE (2) 00 00 [fixed]

Communication data:

Command BYTE (1): 11 [fixed]
Reserve BYTE (3): 00 00 00 [fixed]

<ASCII Code Table>

HEX	CHAR														
0x00	NUL	0x10	DLE	0x20		0x30	0	0x40	@	0x50	Р	0x60		0x70	р
0x01	SOH	0x11	DC1	0x21	!!	0x31	1	0x41	Α	0x51	Q	0x61	а	0x71	q
0x02	STX	0x12	DC2	0x22	"	0x32	2	0x42	В	0x52	R	0x62	b	0x72	г
0x03	ETX	0x13	DC3	0x23	#	0x33	3	0x43	С	0x53	S	0x63	С	0x73	S
0x04	EOT	0x14	DC4	0x24	\$	0x34	4	0x44	D	0x54	T	0x64	d	0x74	t
0x05	ENQ	0x15	NAK	0x25	%	0x35	5	0x45	Е	0x55	U	0x65	е	0x75	u
0x06	ACK	0x16	SYN	0x26	&	0x36	6	0x46	F	0x56	V	0x66	f	0x76	V
0x07	BEL	0x17	ETB	0x27	•	0x37	7	0x47	G	0x57	W	0x67	g	0x77	w
80x0	BS	0x18	CAN	0x28	(0x38	8	0x48	H	0x58	х	0x68	h	0x78	х
0x09	HT	0x19	EM	0x29)	0x39	9	0x49	1	0x59	Υ	0x69	i	0x79	У
0x0A	LF	0x1A	SUB	0x2A	*	0x3A	3	0x4A	J	0x5A	Z	0x6A	j	0x7A	Z
0x0B	VT	0x1B	ESC	0x2B	+	0x3B		0x4B	K	0x5B		0x6B	k	0x7B	{
0x0C	FF	0x1C	FS	0x2C	3	0x3C	<	0x4C	L	0x5C	¥	0x6C	1	0x7C	1
0x0D	CR	0x1D	GS	0x2D	= 8	0x3D		0x4D	М	0x5D		0x6D	m	0x7D	}
0x0E	SO	0x1E	RS	0x2E		0x3E	^	0x4E	N	0x5E	^	0x6E	n	0x7E	~
0x0F	SI	0x1F	US	0x2F	ĺ	0x3F	?	0x4F	0	0x5F		0x6F	0	0x7F	DEL

Revision history

А-	201	Ω / I	//16	Koha

- P.12 The height size is wrong.
- P.13 Notes for Modernization are added.

B: 12/NOV/2010 S.Yamashita

- P.1 D-C-843 was modified.
- P.2 NEXIEZ was added.
- P.13 VFGLB was deleted.

C: 14/MAY/2011 S.Yamashita

- P.7 Position of car designation indicator was described.
- P.8 URL addresses were deleted.
- P.9 URL addresses were deleted.
- P.11 System configuratin was modified.
- P.12 Item 9 was added.

D: 25/DEC/2012 T.Okunaka

- P.3 Applicable models were added.
- P.3 Maximum number of floors integrated with card reader was modified.

E: 5/JUN/2013 Y.Koba

- P.11 The range of power supply was modifed.
- P.12 The description about NDA was deleted.
- Attachment 1 The transmission specifications to E-LIP were added.

F: 13/NOV/2013 T.Okunaka

- P.3 Application models were modified.
- P.4,5,8 Figures of Hall Operating panel are modified.
- P.6 Remarks was modifed.
- P.11 Note on sales engineering is added.

G: 21/JAN/2014 N.Kurokawa

All pages Modified a description of "Integration with card reader".

- 1. Add description of "Automatic call registration".
- 2. Add description of "Specifications of wiring".
- 3. Modified "Layout of components".

H: 25/APR/2014 N.Kurokawa

P.3

"(5) Start of production" was modified.

P.6

Add description of Remarks for card reader.

Attachment 1, P.6

Add Attribution "1": Handicapped person and "2": VIP.

I: 13/NOV/2014 N.Kurokawa

P.3 Change the "Number of C/R per Floor".

Add KMEC in (5).

P.4-7 Add description of Override switch.

P.9 Add a table of "Recommend system configurations".

P.10 Change description of (3).

P.13-16 Add description of Override switch.

P.19 Add Q&A No.9.
P.20 Add Appendix.

J: 10/MAR/2015 N.Kurokawa

P.4

Add "(7) How to order" and "(8)How to send technical inquiry

or price quotation request".

K: 22/MAY/2015 K.Tsuji, N.Kurokawa

All pages

Full revise

L: 7/AUG/2015 N.Kurokawa

All pages Engl

English descritption are modified with proper word.

(Using the word that is familiar with the sales person)

e.g. "place a card" → "scan a card"

P1 Clause "4-4"."5-2" was added.

P2 1-1 was modified

P6 (5) Applicable models table was modified.

P10 (8), (9) was modified.

P10 "Notes on Override Switch" was modified.

P12 Add refer to Attachment 1.

P13 This page was added.

P15 "No.16 Supervisor card" was added.

P16 The contents of this page were fully modified.

P17 (5) was added.

P19 (5) was added.